

Learning Discriminative Aggregation Network for Video Face Recognition Supplementary Material

Anonymous ICCV submission

Paper ID 1600

1. Face Alignment

We used the MTCNN method [6] to detect 5 points landmarks (two eyes, nose and mouth corners) and aligned faces by similarity transformation from detected landmarks to face template. The original images and aligned faces are shown in Figure 1. All faces were cropped and resized to 96×112 . The 5 landmarks coordinates of face template are presented in Table 1, which is determined according to the mean information of some selected front faces.

2. Feature Extraction Network

Table 1. The 5 landmarks coordinates of face template.

	x	y
left eye	30.3	51.5
right eye	65.5	51.5
nose	48.0	71.7
left mouth corner	33.5	92.2
right mouth corner	62.7	92.2

We used the feature extraction network ¹ provided by authors of [5]. Architecture of the network is illustrated in Figure 2, where the kernel size and stride of convolutional layers are 3×3 and 1 respectively, and the kernel size and stride of max pooling layers are 2×2 and 2 respectively. The network used the PReLU function [2] as activations. We present the detailed information of the network in Table 2. For face verification results, we followed the standard protocol of the LFW [3] and the YTF [3] dataset, which is the same as mentioned in experiment section. Note that we computed the cosine similarity by using feature vectors of frames or images directly, and we did not use the horizontal flip, cropping or PCA tricks for all experiments in experiment section and supplementary material.

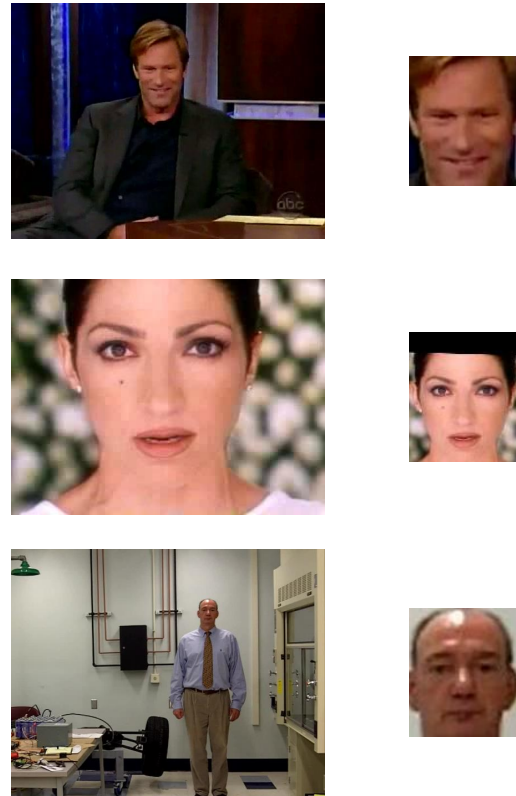


Figure 1. Face alignment examples from the Youtube face dataset (YTF) [3], the Youtube Celebrities dataset (YTC) [4] and Point-and-Shoot Challenge (PaSC) [1].

Table 2. Detailed information of feature extraction network. We present the number of parameters and face verification accuracy (%) on widely used LFW and YTF dataset.

# Parameters	2.75×10^7
LFW accuracy	97.96
YTF accuracy	93.16

¹<https://github.com/ydwen/caffe-face>

3. Visual Results

Figure 3 shows more examples of DAN.

References

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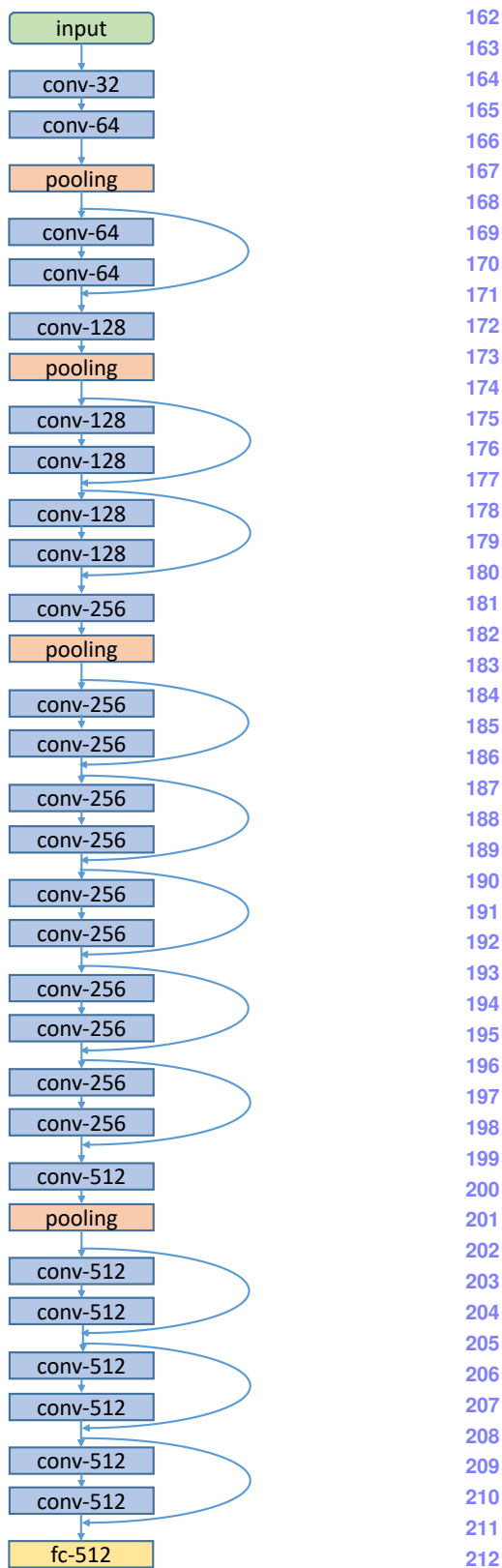


Figure 2. Network architecture. The numbers are either the feature map channel for convolutional layers or feature dimension for fully connected layers.

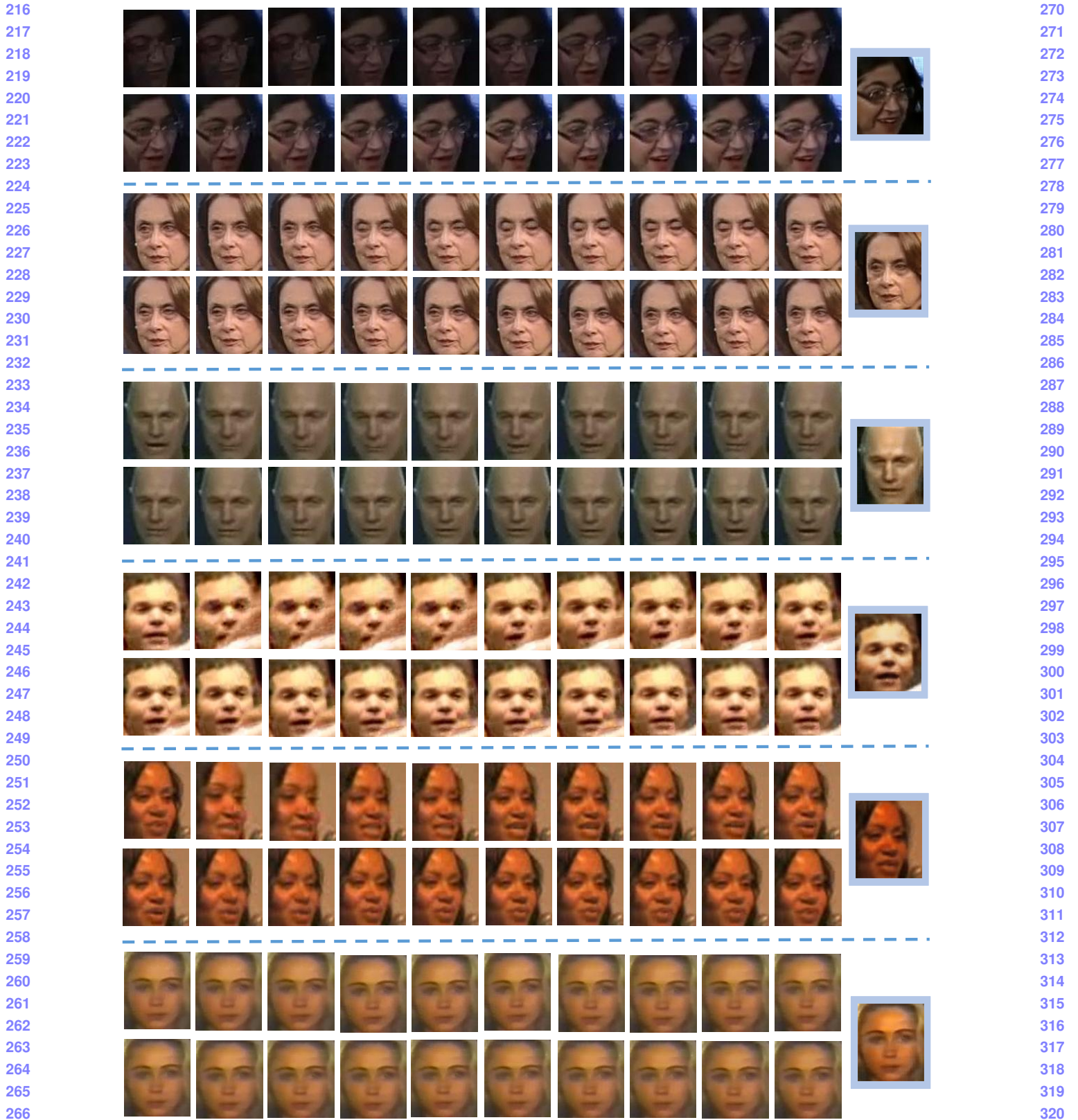


Figure 3. The examples of original video frames (on the left) and the aggregated images (on the right). It can be observed that the synthesized images are visually better than input frames and our proposed DAN can denoise the low-quality frames.